

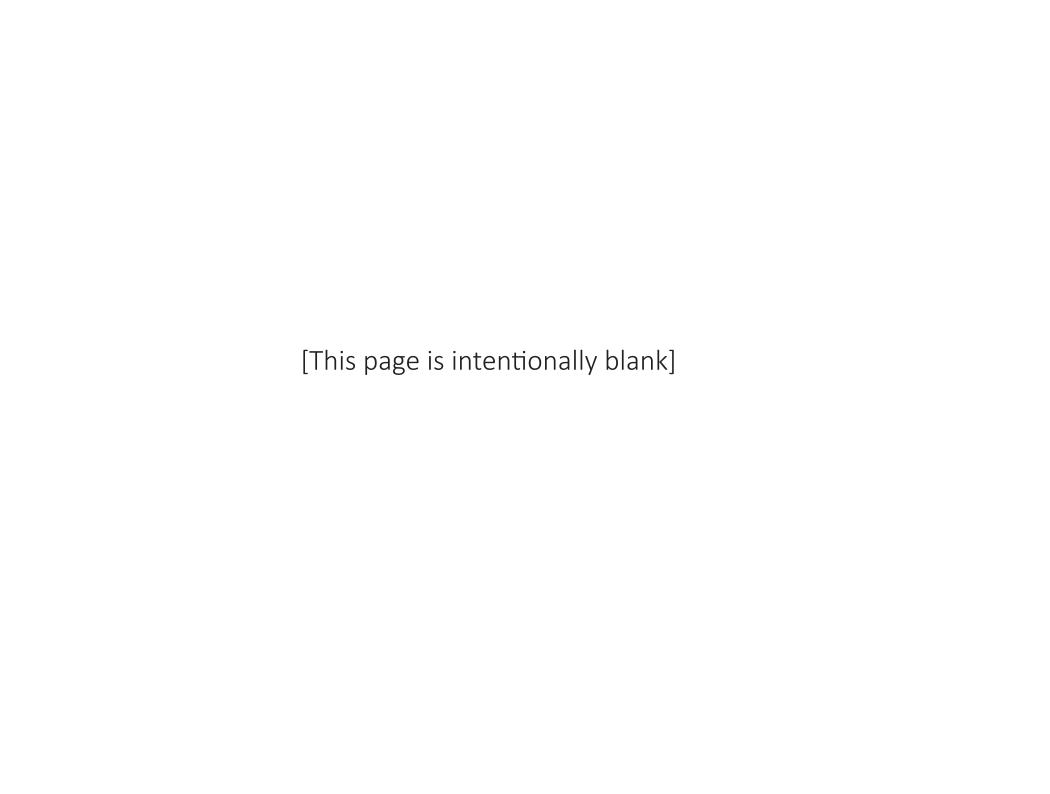


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# **Numbers**

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**Quick-fire Maths recall** 

# **Numbers**

To **count** is...

**Addition** is ...



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# **Numbers**

The **sum** is ...



**Quick-fire Maths recall** 

# **Numbers**

Number bonds are...



#### Numbers

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### **Numbers**

... finding the **total**.

... finding out how **many** are in a group.



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#### **Numbers**

... different **pairs** of numbers which make up the **same** number.

For example, the number bonds for 10 are 1+9, 2+8, 3+7, 4+6 and 5+5



**Quick-fire Maths recall** 

### **Numbers**

... what you get when you **add** numbers.



# **Numbers**

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# **Numbers**

**Least** means...

Most means ...



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**Numbers** 

More is a ...



**Quick-fire Maths recall** 

**Numbers** 

**Less** is a ...



## **Numbers**

... the **greatest** or **largest** amount.



**Quick-fire Maths recall** 

### **Numbers**

... the <u>smallest</u> amount.



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### **Numbers**

... **smaller** number.



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### **Numbers**

... larger number.



### **Numbers**

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### **Numbers**

The sign = is used to ...

Equal means ....



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# **Numbers**

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# **Numbers**

More than means ...

**Less than** means that ...

## **Numbers**

... exactly the **same** amount or value.



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### **Numbers**

... show **equal** quantities or numbers.



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#### **Numbers**

... the number is **smaller** or one group has **less** in it than another group.



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#### **Numbers**

... that the number is **larger** or one group has **more** in it than another group.



**Numbers** 

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**Numbers** 

**Division** is to ...

**Subtraction** is ...



**Quick-fire Maths recall** 

**Numbers** 

**Doubling** is ...



**Quick-fire Maths recall** 

**Numbers** 

The **difference** is ...

### **Numbers**

... taking away one number or quantity from another.



**Quick-fire Maths recall** 

### **Numbers**

... **share** or **group** things **equally**.



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### **Numbers**

... found when you subtract numbers.



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### **Numbers**

... the same as multiplying by **2**.



**Numbers** 

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**Numbers** 

An **even number** is ...

An **odd number** is ...



**Quick-fire Maths recall** 

**Numbers** 

Total is ...



**Quick-fire Maths recall** 

**Numbers** 

**Altogether** is ...

## **Numbers**

... any number that cannot be divided exactly by <u>2</u>.



**Quick-fire Maths recall** 

### **Numbers**

... any number that can be divided exactly by **2**.



**Quick-fire Maths recall** 

### **Numbers**

... how much there is in **total**.



**Quick-fire Maths recall** 

### **Numbers**

... how much there is **altogether**.



### **Numbers**

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### **Numbers**

A **multiple** of a number is ...



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### **Numbers**

An **array** is formed by arranging a set of objects into ...

**Multiplication** is ...



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# **Numbers**

A **sequence** is a set of things that are in ...

#### Numbers

... the number you get when you **multiply** that number by any whole number.



#### **Quick-fire Maths recall**

### **Numbers**

... **adding** the **same** number again and again (**or** repeated addition). For example;  $4 \times 3 = 4 + 4 + 4 = 12$ 



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#### **Numbers**

... <u>order</u> and follow a pattern or <u>rule</u>. For example, house numbers might follow a sequence of even numbers: 2, 4, 6, 8 and so on,



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### **Numbers**

... rows and columns.

Each column must contain the same number of objects as the other columns, and each row must have the same number as the other rows.



## **Numbers**

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### **Numbers**

A **pattern** is an arrangement of ...

The symbol < means ...



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### **Numbers**



**Quick-fire Maths recall** 

### **Numbers**

The symbol > means ...

The symbol = means ...

### **Numbers**

... **less than** e.g. 2 < 3



... numbers, lines or shapes that follow a rule.



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### **Numbers**

... equal to

e.g. 
$$3 + 2 = 4 + 1$$



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### **Numbers**

... greater than e.g. 4 > 3



# **Numbers**

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### **Numbers**

Place value is ...

The **tens** represent ...



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### **Numbers**

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### **Numbers**

The **ones** represent ...

The **quantity** is ...



### **Numbers**

... the value of the digit in the **second** place value column. The value of the tens in the number 78 is 7 tens (70).



#### **Quick-fire Maths recall**

### **Numbers**

... the value of each <u>digit</u> in a number. It means understanding that 82 is made up of 8 tens (80) and 2 ones (2).



**Quick-fire Maths recall** 

### **Numbers**

... how **much** there is of something.



**Quick-fire Maths recall** 

### **Numbers**

... the value of the digit in the **first** place value column.

The value of the ones in the number 92 is 2 ones (2).



## **Fractions**

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### **Fractions**

A **fraction** is an ...





**Quick-fire Maths recall** 

### **Fractions**

The **numerator** is the ...



**Quick-fire Maths recall** 

### **Fractions**

Half is...

#### **Fractions**

... **bottom** number in a fraction, which tells us how many **equal** parts the whole has been split into.



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#### **Fractions**

... **equal part** of a **whole**.



**Quick-fire Maths recall** 

#### **Fractions**

... one of **two equal** parts.



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#### **Fractions**

... **top** number in a fraction, which tells us how many of the **equal** parts we are dealing with.



### **Fractions**

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# **Fractions**

A quarter is ...

A **third** is ...



**Quick-fire Maths recall** 

**Fractions** 

**Equivalent** means ...



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**Fractions** 

**Equivalent fractions** 

are fractions with the ...



#### **Fractions**

... one of **three equal** parts.



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### **Fractions**

... one of **four equal** parts.



**Quick-fire Maths recall** 

#### **Fractions**

... **same** value though each has a different numerator and denominator e.g.  $\frac{2}{4} = \frac{4}{8}$ 



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### **Fractions**

... 'worth the **same**'



**Measures** 

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**Quick-fire Maths recall** 

**Measures** 

**Mass** is ...

**Scales** can be used to ...



**Quick-fire Maths recall** 

**Measures** 

**Hours** are a measure ...



**Quick-fire Maths recall** 

**Measures** 

There are **7 days** in ...



Measures

... measure **mass**.



**Quick-fire Maths recall** 

### **Measures**

... a measure of how **heavy** something is.



**Quick-fire Maths recall** 

Measures

... **1** week.



**Quick-fire Maths recall** 

**Measures** 

... of **time**.



**Measures** 

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**Quick-fire Maths recall** 

**Measures** 

Quick means ...

Slow means ...



**Quick-fire Maths recall** 

**Measures** 

Full means ...



**Quick-fire Maths recall** 

**Measures** 

**Empty** means ...



# **Measures**

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**Quick-fire Maths recall** 

#### Measures

... taking a **long** time.

... moving **fast**.



**Quick-fire Maths recall** 

#### Measures

... holding **nothing**.



**Quick-fire Maths recall** 

#### **Measures**

... holding the **most** amount.



## Measures

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### **Measures**

L

**Length** is ...



**Quick-fire Maths recall** 

Measures

**Height** is ...

Capacity is ...



**Quick-fire Maths recall** 

**Measures** 

An **analogue clock** has ...



#### Measures

... the <u>distance</u> from end to end.



**Quick-fire Maths recall** 

#### Measures

... how much something **holds**.



**Quick-fire Maths recall** 

#### Measures

... hands (or pointers) to show the **time**.

The **short hand** shows the **hours**. The **long hand** shows the **minutes**.



**Quick-fire Maths recall** 

#### Measures

... the **vertical** distance from the ground.



#### Measures

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**Quick-fire Maths recall** 

#### Measures

There are **60 minutes** in ...

There are **24 hours** in



**Quick-fire Maths recall** 

Measures

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**Quick-fire Maths recall** 

Measures

Metres (m) are units for measuring ...

Centimetres (cm) are units for measuring ...



## Measures

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**Quick-fire Maths recall** 

### **Measures**

... **1** day.

... **1** hour.



**Quick-fire Maths recall** 

### Measures

... length.



**Quick-fire Maths recall** 

### Measures

... distance or length.



#### Measures

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**Quick-fire Maths recall** 

#### Measures

Kilograms (kg) are units for measuring ...

**Grams (g)** are units for measuring ...



**Quick-fire Maths recall** 

Measures

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**Quick-fire Maths recall** 

**Measures** 

**Temperature** is how ....

**Temperature** is measured in



#### Measures

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#### Measures

... mass or weight.

... mass or weight.



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#### Measures

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#### **Measures**

... degrees <u>Celsius</u> (°C).

... **hot** or **cold** something is.



# Measures

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#### Measures

A **thermometer** is an instrument for ...

One pound (£1) =



**Quick-fire Maths recall** 

#### Measures

The symbol **£** means ...
The symbol **p** means ...



**Quick-fire Maths recall** 

#### **Measures**

Width is ...



#### Measures

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#### Measures

... **100** pence.





**Quick-fire Maths recall** 

#### Measures

... the **horizontal** distance from side to side.



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#### Measures

... pounds... pence.



# **Geometry**

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**Quick-fire Maths recall** 

# **Geometry**

A **2D-shape** is...

A **square** is ...



**Quick-fire Maths recall** 

**Geometry** 

A **triangle** is ...



**Quick-fire Maths recall** 

Geometry

A **rectangle** is ...



# **Geometry**

- ... a <u>4</u>-sided <u>flat</u> shape with straight sides where:
- all sides have equal length
  - all corners are the same.



**Quick-fire Maths recall** 

# Geometry

... a **flat** shape.



**Quick-fire Maths recall** 

# Geometry

- ... a <u>4</u>-sided <u>flat</u> shape with straight sides where:
- all corners are the same
- opposite sides are equal length.



**Quick-fire Maths recall** 

# Geometry

... a <u>3</u>-sided <u>flat</u> shape with straight sides.



# **Geometry**

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**Quick-fire Maths recall** 

# **Geometry**

A **3-D shape** is ....

**Position** is ...



**Quick-fire Maths recall** 

# **Geometry**

A pentagon is ...



**Quick-fire Maths recall** 

# Geometry

A **hexagon** is ...



# **Geometry**

... where something is **located** in relation to something else.



**Quick-fire Maths recall** 

# **Geometry**

... a **solid** shape.



**Quick-fire Maths recall** 

# Geometry

... a polygon with **six** straight sides.



**Quick-fire Maths recall** 

# **Geometry**

... a polygon with **five** straight sides.



# **Geometry**

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**Quick-fire Maths recall** 

# **Geometry**

An **octagon** is ...

A **semi-circle** is ...



**Quick-fire Maths recall** 

**Geometry** 

An **edge** is ...



**Quick-fire Maths recall** 

Geometry

A face is ...



# **Geometry**

... **half** of a circle.



**Quick-fire Maths recall** 

# **Geometry**

... a polygon with **eight** straight sides.



**Quick-fire Maths recall** 

# Geometry

... one of the flat or curved **surfaces** of a 3-D shape.



**Quick-fire Maths recall** 

# Geometry

... where two faces **meet** on a 3-D shape.



# **Geometry**

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**Quick-fire Maths recall** 

# **Geometry**

A **vertex** is ...

A **sphere** is a ...



**Quick-fire Maths recall** 

**Geometry** 

A cube has ...



**Quick-fire Maths recall** 

Geometry

A cuboid has ...

# Geometry

... 3-D object shaped like a **ball**. Every point on the surface is the same distance from the centre.



... a **point** at which two or more lines meet in an object or shape.



**Quick-fire Maths recall** 

# Geometry

... 6 rectangular faces,8 vertices and12 edges.



**Quick-fire Maths recall** 

# Geometry

... <u>6</u> square faces, <u>8</u> vertices and <u>12</u> edges.



# Geometry

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**Quick-fire Maths recall** 

# Geometry

Clockwise is ...

Anti-clockwise is ...



**Quick-fire Maths recall** 

# **Geometry**

A turn is ...



**Quick-fire Maths recall** 

### **Statistics**

A **pictogram** uses ...

Each symbol represents...



# Geometry

... the **opposite** direction to the way the hands on a clock turn.



**Quick-fire Maths recall** 

# **Geometry**

... the <u>direction</u> that the hands of a clock travel.



**Quick-fire Maths recall** 

#### **Statistics**

... pictures or symbols to display information.
... an amount, and you can use part of a symbol to show a smaller amount.



**Quick-fire Maths recall** 

# Geometry

... a <u>rotation</u> around a point.